

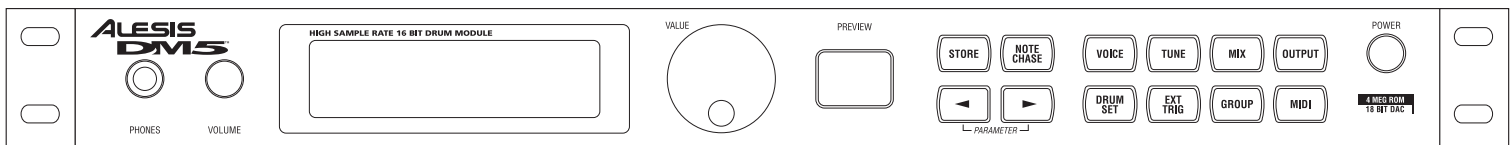


# DM5™

HIGH SAMPLE RATE 16 BIT DRUM MODULE

## Quick Reference Guide

### Front Panel Controls



**Phones** - Stereo Headphone Jack

**Volume** - controls the Volume of the Main outputs and Headphone Out  
**Value Wheel** - increases or decreases the currently selected parameter or Drumset number

**Preview button** - plays the currently selected voice

**Store button** - saves changes made to the currently selected Drumset

**Note Chase button** - allows the parameters of triggered notes to be instantly displayed for editing

**Cursor buttons** - allow you to select any parameter on a page or menu

**Voice button** - selects what drum sound is assigned to the MIDI note

**Tune button** - adjusts the tuning of the Voice assigned to the MIDI note

**Mix button** - adjusts the Level and Pan settings of the selected Voice

**Output button** - selects which outputs the selected Voice will be sent to

**Drumset button** - the main menu where Drumsets are selected

**Ext Trig button** - gives you access to parameters that control the Trigger sensitivity, crosstalk, and other parameters

**Group button** - selects drum Voices to be combined into groups

**MIDI button** - gives you access to parameters that affect MIDI control

### DM5 Quick Facts

Welcome to the DM5 Quick Reference Guide. This is a supplement to the manual designed to quickly get you up and running with this drum module. Some of the key features of the DM5 include:

- Over 500 Drum and Percussion Voices in a single rack space module, including brand new and classic Alesis sounds
- Kicks, Snares, Toms, Cymbals, Hi-Hats, and Ethnic Percussion instruments, many with ambient effects
- 12 drum trigger inputs with multiple programmable trigger parameters
- 4 independent audio outputs
- 21 fully-programmable Drumsets (61 notes available in each)
- Custom backlight custom LCD Graphic User Interface with front panel trigger indicators
- Random Sample feature - adds even more realism
- MIDI overflow feature

For more information please refer to the DM5 Reference Manual that comes with your drum module.

### How to Play The Demo

The DM5 is equipped with a demo sequence to show a few of its Drum Voices in various musical styles. To listen to the demo sequence:

1. Press and hold the DRUMSET button
2. Press the PREVIEW button

## How to Recall Drumsets

The DM5 has 21 Drumsets available, each of which has 61 programmable drum sounds. To recall a Drumset on the DM5:

1. Press DRUMSET
2. Turn the VALUE encoder to select a Drumset

## Editing A Voice

The DM5 has over 500 drum sounds arranged into 8 Families. These consist of Kick, Snare, Toms, Hi-Hats, Cymbals, Percussion, Effects and Random Samples. To assign a new Voice to a MIDI Note or External Trigger Pad:

1. Press VOICE, then press NOTE CHASE
2. Play a note on your MIDI controller or a Drum Pad
3. Press the CURSOR> button until you have selected the Voice Family parameter on the top left corner of the display. Choose one of the families listed above using the VALUE wheel
4. By pressing the CURSOR> button one more time you can then select one of the Voices in that Family using the VALUE wheel

## Editing The External Triggers

The DM5's 12 Trigger Inputs allow it to be triggered from electronic drum pads, recorded percussion tracks, or even live drums. To give drummers and engineers maximum control and sensitivity with these triggers, we have provided several parameters to precisely control how the Trigger Inputs respond.

To change which note is triggered by a certain Trigger Input: Press EXT TRIG, turn the VALUE wheel to choose a Trigger Input, press CURSOR>, and turn the VALUE wheel to choose a MIDI note number.

To make a Trigger more or less sensitive: Press EXT TRIG, turn the VALUE wheel to choose a Trigger Input, press CURSOR> twice, and make sure that only the hardest hit light the top pixel on the display meter. Cursor right once again to edit the Velocity Curve, and turn the VALUE wheel to find a curve which matches your playing style.

If one Trigger is being played falsely by another Trigger: Press EXT TRIG, turn the VALUE wheel to choose the Trigger Input which is being inadvertently played, press CURSOR> 5 times, and turn up the XTLK value on this trigger.

If a sound is playing twice when a pad is struck once: Press EXT TRIG, turn the VALUE wheel to choose the Trigger Input which is double-triggering, press CURSOR> 6 times, and turn up the DECAY value using the VALUE wheel.

For more information on the External Trigger Inputs refer to Chapter 6 of the DM5 Reference Manual.